Go Gambling free

60.5% of youth in NY state between the ages of 12-17 chose not to gamble in the past year.

OASAS 2014-2015



Visit <u>YOUDecideNY.org</u> and learn how to reduce access to youth gambling, and find <u>sample</u> <u>policies</u> for your community on preventing youth gambling.



Our Mission

YOU Decide is a project of the New York Council on Problem Gambling (NYCPG) and funded by the Office of Addictions Services and Supports (OASAS). NYCPG is a not-for-profit independent corporation dedicated to increasing public awareness about problem and disordered gambling, and advocating for support services and treatment for persons adversely affected by gambling harm. NYCPG maintains a neutral stance on gambling and is governed by a Board of Directors.

Scan for more information and resources.



Funded by:

NEW YORK
STATE STATE Services and Supports

oasas.nv.gov 877-8-HopeNY





YOUR INFLUENCE MATTERS

Learn more about youth gambling.

Did you know?

Teens who gamble are more likely to:

- Have mental health issues including depression and anxiety, and attempt suicide.
- Have an increased risk for substance use disorder and misuse substances.

*Source:s: Wynne, et. al. (1996); Hardoon, et. al. (2002); Gupta & Derevensky (1998); Potenza, et. al. (2002

Lower the risk.

These conditions can help promote health:

- Open, positive caregiver communication.
- Quality time together.
- Ability to cope with stress and anger.





- Sudden drop in grades.
- Change in behavior.
- Bragging about gambling activities.
- Unusual interest in sports scores.
- Borrowing or stealing money.
- Using earmarked money for gambling.

Visit **YOUDecideNY.org** for tips to talk to youth about gambling harm.

*Source:s:Responsible Gaming.org



Gambling is not a safe activity for teens. The earlier gambling starts, the more likely a person can become addicted.

How You Can Help What you can do:



- Find conversation starters at YOUDecideNY.org
- Use teachable moments to discuss how to analyze media.
- Go gambling free for youth and family events.
- Find teachable moments like the car or store to talk about gambling harm.



Be a postive influence by choosing not to gamble.

Help Is Available.

Get help or more information today:

